Roles:

Director: Octavio

Has leadership skills and the ability to overlook everyone to help make sure they’re on task. They assist the producer and the art director with smaller tasks. They are available to check in with the other team members.

Producer: Lydia

Has experience with typing up asset lists, and organizing time management. Available to support the team leader and helps keep everyone on task.

Tech Lead/Sound Lead: Nick

Has the most experience with sound design in unity and creating sound that matches the theme of the game. They also are on top of details and know how the technical game works with sound and art.

Art Lead: Alex

Has experience working with mood boards, creating, and implementing backgrounds into an unfinished game. Pays attention to artistic technical aspects and produces within the creative field.